**Outcomes and Impact Table**

**(insert rows as needed)**

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| --- | --- | --- | --- | --- |
| **Program Goal** | **Program Objective(s)** | **Program Activities** | **Program Outcomes (include target numbers and percent)** | **Evaluation Method** |
| **Example #1:**  Address learning loss due to distance learning | Build literacy skills in participants | * Offer one-hour weekly book club afterschool for 25 elementary school youth * Take youth one time per month to public library | * 80% of participants report that they have gotten better at reading. * 80% of participants report that they like to read for fun. | * Participant surveys |
| **Example #2:**  Increase access to mental health resources | Provide community youth with peer/near-peer mentors | * Recruit 30 youth (ages 14-25) as peer/near-peer mentors * Provide 8-week training with two 2-hour sessions per week * Provide stipends to peer/near-peer mentors * Place 10 peer/near-peer mentors in 3 high schools * Provide ongoing coaching/support to peer/near-peer mentors | * 100% of mentors report they were prepared to support their peers and other youth. * 85% of participants report that they are better able to express their emotions. * 85% of participants report that they know what they can do for themselves when feeling sad. * 85% of participants report it is easier to talk about mental health and wellness with others. | * Peer/near-peer surveys * Participant surveys |
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