**Outcomes and Impact Table**

**(insert rows as needed)**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Program Goal** | **Program Objective(s)** | **Program Activities** | **Program Outcomes (include target numbers and percent)** | **Evaluation Method**  |
| **Example #1:** Address learning loss due to distance learning | Build literacy skills in participants | * Offer one-hour weekly book club afterschool for 25 elementary school youth
* Take youth one time per month to public library
 | * 80% of participants report that they have gotten better at reading.
* 80% of participants report that they like to read for fun.
 | * Participant surveys
 |
| **Example #2:** Increase access to mental health resources | Provide community youth with peer/near-peer mentors  | * Recruit 30 youth (ages 14-25) as peer/near-peer mentors
* Provide 8-week training with two 2-hour sessions per week
* Provide stipends to peer/near-peer mentors
* Place 10 peer/near-peer mentors in 3 high schools
* Provide ongoing coaching/support to peer/near-peer mentors
 | * 100% of mentors report they were prepared to support their peers and other youth.
* 85% of participants report that they are better able to express their emotions.
* 85% of participants report that they know what they can do for themselves when feeling sad.
* 85% of participants report it is easier to talk about mental health and wellness with others.
 | * Peer/near-peer surveys
* Participant surveys
 |
|   |   |  |   |   |
|  |  |  |  |  |
|  |  |  |  |  |